The mini world for this project revolves around podracing in Star Wars. A podrace includes the {RACE} itself, the {RACERS}, the pit which consists of {DROIDS}, the {VIEWERS}, the {PLANETS}, and {PODS} used in the race. Each racer and viewer are considered {BEINGS} which has a unique {Id}, {Species}, {Name} where the name is composed of {Fname} and {Lname}, and {Is\_slave} which is a bool value. Each being is from a planet which tracks {Being\_id} and {Planet\_name}.

Each race has a unique {Race\_name}, the location of the race {City} on a planet to which the location belongs to, the date of the race {Rdate}, and a {Stadium\_name}.

Each racer has a unique {Racer\_id}, and a {Being\_id}. Each racer is going to be in a race which tracks the {Racer\_id} and the {Race\_name}, and each racer can own more than one pod.

Each viewer has a unique {Being\_id}, {Race\_name} which the viewer is attending, and {Ticket\_type}.

Each planet has a unique {Name}, the {Population} of the planet, and the {Cities} in that planet which is multivalued.

Each pod which is owned by a racer and has a unique {Vin}, {Engine\_type}, {Weight} of the pod, {Top\_speed} of the pod, and {Modified} which is a bool flag specifying whether the pod is modified or not.

The {DROIDS} involved in the podrace are dependent upon who is racing in the podrace. Each droid has a {Droid\_number} and a {Droid\_type}.